

Virginia Class "E" Drill 2006-2007 Commands (01 January 2007 Edition)

Note: The paragraph references correspond to those in the Drill Regulations of the Grand Encampment of Knights Templar of the United States of America.

When the judges are ready and the chief Judge is in place, the team Captain will prepare his team in the drill competition area. The result of this preparation will be that the team is on line facing the chief Judge with the Captain at the center and three paces in front of his team. The Captain will bring his team to Present Swords, face and exchange Salute Swords with the chief Judge, and report his team ready for competition. After comments from the Judge and the exchange of Sword Salutes, the Captain faces the team and commands Carry Swords. The judging now begins.

Seq	Par	Commands
1	65	Right Step, MARCH
2	65	Commandery, HALT
3	65	Left Step, MARCH
4	65	Commandery, HALT
5	65	Backward, MARCH
6	65	Commandery, HALT
7	62	Mark Time, MARCH
8	63	Half Step, MARCH
9	64	Forward, MARCH
10	209	Twos Right About, March, Guide Left
11	209	Twos Left About, March, Guide Right
12	67	Commandery, Halt
13	197	Twos Left, March
14	200	Column Left, March
15	70	Change Step, March
16	62	Mark Time, March
17	59	Forward, March
18	200	Column Left, March
19	233	Twos In Circle, Right Wheel, March, Guide Right
20	207	Right Front Into Line, March, Commandery, Halt, Front
21	194	Left Wheel, March, Forward, March, Guide Right
22	194	Left Wheel, March, Forward, March, Guide Right
23	198	Left by Twos, March
24	306	Right In Front, In Circle Right Wheel, March, Guide Left
25	205	On Right Into Line, March, Commandery, Halt, Front

26 220 Front Open Files, March, Guide Right, Commandery, Halt

SWORD MANUAL

Seq	Par	Commands
A	112	Sir Knights, Return, Swords
B	85	Sir Knights, Draw, Swords
C	90	Salute, Swords
D	91	Carry, Swords
E	88	Present, Swords
F	89	Carry, Swords
G	108	Inspection, Swords
H	89	Carry, Swords
I	96	Swords, Port
J	97	Carry, Swords
K	94	Support, Swords
L	95	Carry, Swords
M	92	Order, Swords
N	130	Un Cover
O	131	Re Cover
P	49	Stand at Ease
Q	50	Commandery, Attention
R	93	Carry, Swords
S	102	Reverse, Swords
T	103	Carry, Swords
U	109	Invert, Swords
V	110	Carry, Swords
W	111	Guide, Swords
X	111	Carry, Swords
Y	128	Charge, Swords
Z	129	Carry, Swords
AA	106	Parade, Rest
BB	107	Commandery, Attention, Carry, Swords

END SWORD MANUAL

Seq	Par	Commands
27	221	Front Into Line, March, Right Dress, Front
28	197	Twos, Right, March
29	200	Column Right, March
30	200	Column Right, March
31	227	Open Order, March
32	67	Commandery, HALT
33	52	Inward, Face
34	119	On, Guard
35	121	Parry, Four

36	123	Carry, Swords
37	126	Form Arch of Steel, Cross, Swords
38	126	Carry, Swords
39	124	Wield, Swords
40	125	Carry, Swords
41	65	Left and Right Step, March
42	67	Commandery, Halt
43	52	Right and Left, FACE
44	228	Forward, Close Order, March
45	200	Column Right, March
46	200	Column Right, March
47	204	Twos Left, March, 3. Commandery, 4. HALT
48	286	Twos in Circle, Right Wheel, March, Section in Circle, Left Wheel, March, Commandery Halt, Left Dress, Front
49	88	Present, Swords

The judging now ends. The Captain will face about and exchange Sword Salutes with the chief Judge. After comments from the Judge and the exchange of Sword Salutes, the Captain faces the team and commands Carry Swords. The Captain will then cause his team to retire from the drill competition area.